



Bocce

All participants must wear their SYG wristband when playing, and show it to the umpires, officials and Sports Coordinators when requested.

GRADE

Open B

Open C

FORMAT

Round Robin

RULES

- Teams consist of four (4) players. Each player has one (1) shot per end and should play in the same order for the entire game (not the competition).
- Each game is on a time limit. Teams should be ready to start and finish the game as quickly as possible on the sounding of the whistle.
- On the first end the winning team throws the jack (small white ball) and delivers the first ball. Teams will then play alternate balls until all have been played.
- On all ends the jack must be delivered within the playing area and at least half the distance of the rink.
- The jack will be centered at the distance delivered. If this distance is not reached the opposing side will deliver the jack; however, the original team will play the first shot.
- Balls can be rolled, thrown or bounced provided they remain in play (not out of bounds). You can “spock” (kill) any ball or the jack whilst in play to try and get extra shots or kill the end.
- At the end of each end (when both teams have played all their balls) the team Captains will determine the number of shots to be scored on that end. One point is gained for each ball that one team has closer than your opponent. If you are unsure of the score or it is too close see one of the helpers.
- Scores for each end are aggregated for the game score.
- The winning team on each end delivers the Jack to start the next end.

State Youth Games is presented by Youth Vision Victoria

To ensure SYG participants are adequately covered in the event of a personal or sporting related accident it is strongly recommended that participating groups or individual participants arrange personal accident insurance. It is the responsibility of the group co-ordinator to ensure this is communicated to SYG participants associated with their groups.



- In the case of a drawn end the side that delivered the Jack on that end commences the next end.
- If a ball goes out of bounds (rink) in any direction it is considered “Dead” and removed from the game for that End.
- If the Jack goes out of bounds (rink) in any direction, the End is declared “dead” and you commence another End in the normal way.
- Fouls:
 - Jack delivered too short
 - Jack is killed in any direction by “spooking”
 - Ball goes out of bounds in any direction
- Delivery must be from outside (end) of rink area. No penalty will be given for a foot fault. But we are to enjoy our game and you should not take advantage of this.
- The winning team is the team with the highest score.
- Scoring :
 - Winner (3 points) and points for and against.
 - Loser (1 point) and points for and against.
 - Draw (2 point each) and points for and against.
- Teams to play in Semi Final games will be based on total points scored from wins/draws, then shots up (aggregate score difference) and if needed, percentage.
- Semi Finals will be played on the basis of the first team to nine (9) shots (points). Final will be played on the basis of the first team to 11 shots (points).
- Team to commence the game is the team mentioned first on the fixture.