



Lawn Bowls

All participants must wear their SYG wristband when playing, and show it to the umpires, officials and Sports Coordinators when requested.

GRADE

Open C

FORMAT

Round robin

VENUE

Three Greens, with Eight Rinks on each Green.

RULES

- Teams consist of four (4) players. Each player has two (2) shots per end and should play in the same order for the entire game. (Not competition)
- All equipment supplied by the club. Footwear can only be thongs, flat shoes or bare feet.
- Bowls need to be rolled, not thrown.
- Each game is on a time limit. Be ready to start and finish the game as quickly as possible on the sounding of the whistle.
- Team to commence the game is the team that wins a coin toss.
- On the first end the winning team rolls the jack (small white ball) and delivers (rolls) the first ball. Teams will then play alternate bowls until all have been played.
- On all ends the jack must be delivered within the playing area and at least half the distance of the rink. The Jack will be centred at the distance delivered. If this distance is not reached the opposing side will deliver the jack; however, the original team will play the first shot.
- Bowls must be rolled and finish within your rink (playing area).
- At the end of each end (when both teams have played all their bowls) the team Captains will determine the number of shots to be scored on that end. One point is gained for each bowl that one team has closer than your opponent. If you are unsure of the score or it is too close see one of the helpers.
- Scores for each end are aggregated for the game score.

State Youth Games is presented by Youth Vision Victoria

To ensure SYG participants are adequately covered in the event of a personal or sporting related accident it is strongly recommended that participating groups or individual participants arrange personal accident insurance. It is the responsibility of the group co-ordinator to ensure this is communicated to SYG participants associated with their groups.



- The winning team on each end delivers the Jack to start the next end.
- In the case of a drawn end the side that delivered the Jack on that end commences the next end.
- If a bowl goes out of bounds (rink) in any direction it is considered Dead and removed from the game for that End.
- If the Jack goes out of bounds (rink) in any direction the End is declared dead you commence another End in the normal way.
- If the jack goes into the DITCH within your rink boundaries it remains there and you continue to bowl to it, but bowls must remain on the playing area to be a LIVE bowl.
- Any bowl which touches the jack and finishes in the DITCH will remain there until the completion of the end. Other bowls finishing in the DITCH are to be removed.
- Fouls:
 - Jack delivered too short
 - Jack is killed in any direction
 - Bowl goes out of bounds in any direction
- Delivery must be from where you set your mat on the RINK centre line. No Penalty will be given for a Foot Fault. But we are to enjoy our game and you should not take advantage of this.
- The winning team is the team with the highest score.
- Scoring:
 - Winner (3 points) and points for and against.
 - Loser (1 point) and points for and against.
 - Draw (2 points each) and points for and against.
- Teams to play in Semi Final games will be based on Total points scored, then shots up (aggregate score difference) and if needs be %.
- Semi Final will be played on the basis of the first team to 9 shots (points).
- Final will be played on the basis of the first team to 11 shots (points).