



Thunder Hockey

All participants must wear their SYG wristband when playing, and show it to the umpires, officials and Sports Coordinators when requested.

GRADE

Open A
Open B
Open C

FORMAT

- Round robin competition followed by knockout semi-finals and final
- 6 players allowed on court, plus substitutions

UNIFORMS AND EQUIPMENT

- Sticks, balls and goals are provided
- Teams should aim to wear similar clothing (eg group shirt) to assist in identifying teams on the court

UMPIRES

- Each group will be required to supply an umpire on a rostered rotation basis.

COURT

- This game is played on an outdoor asphalt tennis court.

GAME PLAY

- Games will consist of two half's
- Games are 6 on 6 (5 players plus a goalie). Team rosters may include an unlimited number of players.
- Substitution is permitted when there is a stoppage of play.

STARTING THE GAME

The game begins at Face Off.

Stick-To-Stick Face-Off: Each team will start in the own defending half. Opposing players face each other in the centre circle, sticks on the ground, and the puck in between them. Tap the ground and then your opponent's stick three times (ground-stick, ground-stick, ground-stick), then go for the puck.

State Youth Games is presented by Youth Vision Victoria

To ensure SYG participants are adequately covered in the event of a personal or sporting related accident it is strongly recommended that participating groups or individual participants arrange personal accident insurance. It is the responsibility of the group co-ordinator to ensure this is communicated to SYG participants associated with their groups.



GAME RULES AND FOULS

Puck out of bounds:

When the puck goes out-of-bounds, the last team to touch it loses possession. Players on the defending team must stand at least 10 feet from the spot where the puck went out-of-bounds, then the inbound team puts the puck back into play. The inbound player must make a pass before a shot on goal is taken.

Goals will not be counted if:

- The stick is held and/or brought above waist level;
- The puck is intentionally kicked into the goal;
- The puck is batted into the goal with the hand.

Other fouls include:

- Lifting the stick in a dangerous manner;
- Kicking, handling or falling on the puck (unless you are the goal keeper);
- Hooking (Using the stick to impede players);
- Interference, and holding;
- Rough contact;
- Dangerous or unsportsmanlike play or contact by any players.

If any of these fouls are committed the referee may award a free hit to the offended player (opposition team may not be closer than 10 feet, when this is taken). The inbound player must make a pass before a shot on goal is taken.

If a foul is made inside the goal area, a penalty shot is awarded. The puck will be placed directly in front of the goal, on the edge of the goal area. All players except the penalty taker and the goal keeper may not be in the goal area.

If the referee deems the foul to be deliberate or not in the spirit of the game they may also hand out yellow and red cards to the offending player. If a player receives two yellow cards in a game, they may no longer take part in the current game. The team will then have to play with one less player.